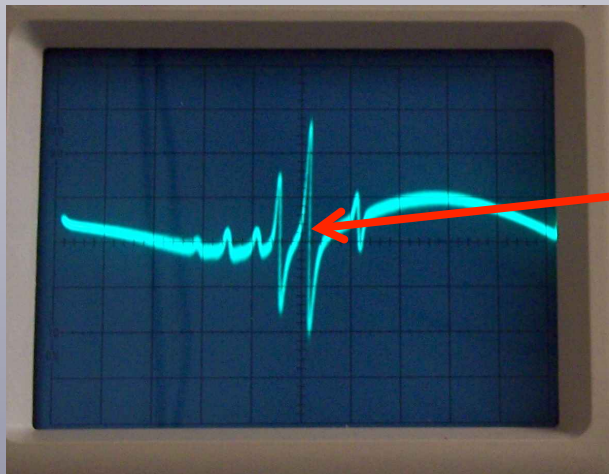
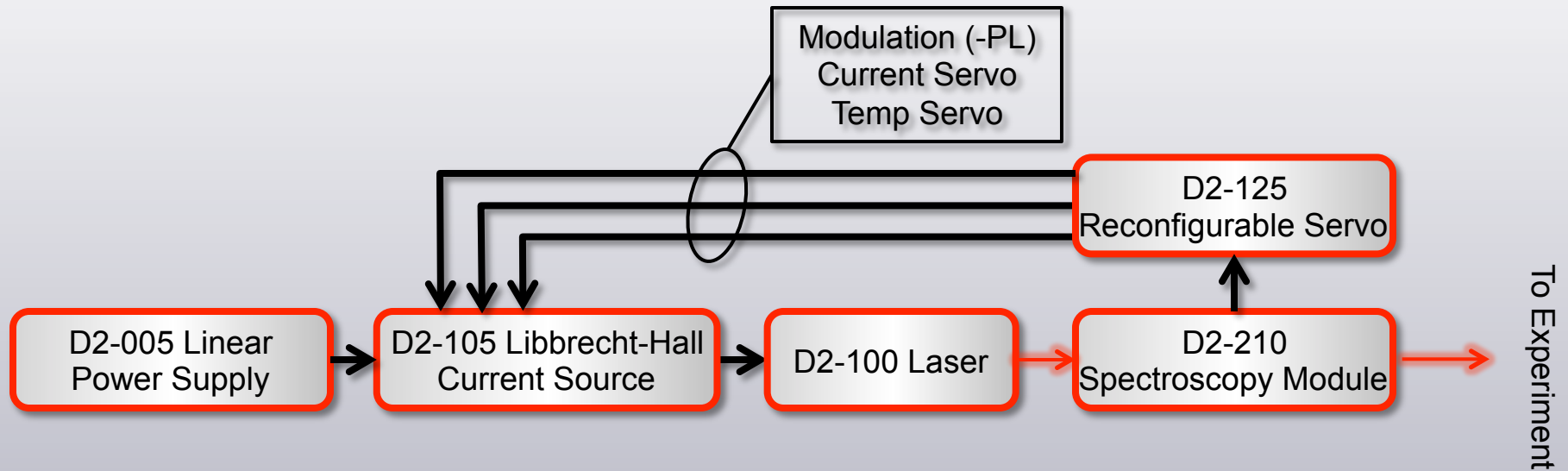


# Frequency-Reference Lock



Peak lock